CURRICULUM VITAE

Dene Grigar, PhD
Email: dgrigar@wsu.edu
Portfolio: http://www.nouspace.net/dene
Electronic Literature Lab: http://dtc-wsuv.org/wp/ell
orcid.org/0000-0002-4147-4910

RESEARCH FOCUS

The exploration and innovation of the systems, processes, theories, practice, archiving, and preservation/conservation techniques and approaches involving born-digital literature, art, and video games. Output includes the development of a virtual museum/library/preservation space called The NEXT, exhibitions, multimedia literature, interactive installations, performances, and scholarly publications.

EDUCATION

Post-Doctoral Study, 2002-2004	New Media and Interactive Arts; The Planetary Collegium University of Plymouth, School of Computing Electronics and Communications
Ph.D., 1995	Humanities; University of Texas at Dallas
M.A., 1991	Humanities; University of Texas at Dallas

Other Education: Intensive Professional Development course, "Curating after New Media." University of Sunderland, London Campus. March 2015; "Building a Community of Respect," "Equity 101: Defining and Cultivating Inclusive Excellence at WSU," and "Disability Allyship," 2022, WSU; "DEI Hiring Practices," September 2022.

ACADEMIC EMPLOYMENT

Professor, 2015-present	Washington State University Vancouver
Associate Profession, 2006-2016	Washington State University Vancouver
Associate Professor, 2001-2006	Texas Woman's University
Assistant Professor, 1995-2001	Texas Woman's University
Graduate Teaching Assistant, 1990-1995	University of Texas at Dallas

AWARDS & HONORS

2022. Open Scholarship Award by the Canadian Social Knowledge Institute, for ELO's The NEXT.
2021. Student's Award for Teaching Excellence. Washington State University Vancouver.
2019. Alternate. 2020 Fulbright Canada Research Chair in Arts and Humanities. University of Alberta. (Cancelled).
2019. Open Scholarship Award. Honourable Mention. Canadian Social Knowledge Institute.
2018. Short Listed. N. Katherine Hayles Prize, Work of Criticism of Electronic Literature.
2018. Open Scholarship Award. Honourable Mention. Canadian Social Knowledge Institute.
2017-present. Louis E. and Stella G. Buchanan Distinguished Professorship.
2016 Lifetime Achievement Award. International Digital Media and Arts Association.
2016 Real Hero Honoree. For Exemplary Service to Education. Vancouver, WA.
2014 Student's Award for Teaching Excellence. Washington State University Vancouver.
2005 Finalist. *Drunken Boat* Panliterary Awards. Finalist, "Best Video" for *When Ghosts Will Die*.
2002 Distinguished Alumni of the Year. University of Texas at Dallas School of Arts and Humanities.
2001 Innovation in Academia Award. For distinguished and innovative leadership in the field of computer technology. Texas Woman's University.

RESEARCH AFFILIATIONS & ADVISORY COMMITTEES

Advisory Board. Lancaster Centre for Digital Humanities. Lancaster, UK. 2023—.

Member, Advisory Committee. "The Game and Interactive Software Scholarship Toolkit (GISST):
    Expanding Software Citation and Reference." Eric Kaltman and Joe Osborn, Co-PIs.
    National Endowment for the Humanities. HAA-290396-23. February 2023––.
Research Associate. Electronic Textual Cultures Lab (ETCL). University of Victoria, 2015––.

EDITORIAL WORK

Associate Editor. *Leonardo Reviews*, an online component of *Leonardo: Journal of the International Society for
    the Arts, Sciences and Technology*. 2003––.

FELLOWSHIPS

Buchanan Summer Fellowship. The College of Arts and Sciences and Department of English. 2016.
Writers for the Future: TEXTLab. trAce Online Writing Centre. Nottingham-Trent University, UK. November 2003.
National Endowment for the Humanities Summer Institute. "Literature in Transition: The Impact of Information
    Technologies." Led by N. Katherine Hayles. UCLA. Summer 2001.

PROGRAM CONSULTANCIES & ADVISORY COMMITTEES

Program Evaluation. Lebanon Valley College. Annville, PA. February 2021.
Program Reviewer. *Digital Fiction Curios*. Sheffield Hallam University Research Excellence Framework (REF). 2020.
Consultant. Digital Art/Critical Media Foundations Program and Sequential Digital Arts and Humanities Track. University
of Colorado Boulder. 2018.
Program Reviewer. BSc in English. Rochester Institute of Technology. 2018.
External Advisory Committee. iDH. Hamilton College. 2016––.
Consultant. Transmedia Concentration. Mass Communication. Winona State University. 2016.
Program Reviewer. PhD in Intermedia Art | Writing | Performance (IAWP). University of Colorado Boulder. 2014.

RECENT INTERVIEWS

"The Computer Is Not a Tool to Help Us." Interview by Piotr Marecki." *Przegląd Kulturoznawczy* (*Arts & Cultural Studies
    Review*) 2 (40) 2019. http://www.ejournals.eu/Przeglad-Kulturoznawczy/2019/Numer-2-40-2019/art/14654/.
What's A Media Lab?: Situated Practices in New Media. Minneapolis, MN: The University of Minnesota Press, by Lori
    Emerson. 2020.
"Interview with Dene Grigar," by Claus Atzenbeck. *SIGWEB Newsletter*. Winter 2019. Article Number 1. DOI:
    10.1145/3293874.3293875.
"Small Screen Fictions." *Paradoxa* Vol. 29. Ed. Astrid Ensslin and Pawel Frelik. 2018.

RESEARCH

Lab Direction

Director, Electronic Literature Lab, 2011-present, dtc-wsuv.org/wp/ell
- Founded the lab as a space for advanced inquiry into born-digital media and art.
- Manage 61 vintage (functioning) computers dating back to 1977, associated software, and peripherals needed for
  preserving, documenting, studying, curating, and creating born-digital media and art.
- Write grants and fund-raise for the lab's many initiatives.
- Oversee the research and creative output of affiliate faculty, post-doctoral researchers, graduate students, and
  undergraduate researchers involved in the lab.
- Produced four annual open-source, multimedia books documenting the lab's output.
- Write books and articles influenced by my research undertaken in the lab.

- Oversee the preservation of over 700 works of Flash art, video documentation of Shockwave works, migration of several early hypertext works from proprietary software to open web languages, reconstruction early online art communities, and restoration of multimedia digital poetry built in Java Applets to JavaScript.
- Host events, such as workshops, artist talks, symposia, and interviews.
- Created and continue to manage ELO's The NEXT, a virtual museum/library/preservation space,

Curatorial Activities

"Hypertext & Art: A Retrospective of Forms." Forthcoming September 2023. Rome, Italy.

"The Ephemera of Electronic Art." 19 July-31 October 2022. The NEXT. https://the-next.eliterature.org/exhibition/ephemera/.

"Horizon Insight: A Retrospective of the Art of M. D. Coverley." 1 November 2021-31 March 2022. The NEXT. https://the-next.eliterature.org/exhibition/horizon-insight/.

"afterflash: Celebrating Flash & Shockwave Literature Published in Web-Based Journals, Anthologies, & Showcases, 1996-2016." 24 May-1 August 2021. The NEXT. https://the-next.eliterature.org/exhibition/afterflash/.

"A Toast to the Flash Generation. Via Zoom and on Vimeo. 31 December 2020. https://vimeo.com/channels/1666293.

"An Afternoon with *afternoon*." The ACM Hypertext '20 and Electronic Literature Organization 2020. 15 July 2020. https://dtc-wsuv.org/afternoon-with-afternoon/index.html.

"Tear Down the Wall: An Exhibition of Hypertext & Participatory Narrative." The 2019 ACM Hypertext Conference. 17-20 September 2019. Hof, Germany.

"Beyond Grammatron: Twenty Years into the Future." The British Computer Society. 14-15 September 2017; London, England. http://beyond-grammatron.com.

"You/I: Interfaces & Reader Experiences." Paul Watkins Art Gallery. September 22-October 14, 2016. http://dtc-wsuv.org/elit/you/i/index.html.

"An Exhibit of Historical Archives of Electronic Literature." June 6-17, 2016. McPherson Library, Special Collections & University Archives, University of Victoria, Victoria, B. C. http://dtc-wsuv.org/wp/ell/2016/05/27/an-exhibit-of-historical-archives-of-electronic-literature/.

"New Text." International Symposium on Electronic Art 2015. August 2015. Vancouver, B.C. Catalog: *Art and Disruption*, edited by Kate Armstrong. Brighton, UK: ISEA International, 2015. 154-169. Catalog PDF: http://isea2015.org/proceeding/submissions/ISEA2015_catalogue.pdf.
Archival site: http://dtc-wsuv.org/elit/new-text/.

"Game Changers: Video Games as Innovation." Co-curated with Kate Palermini. Nouspace Gallery. March 6-28, 2015. http://dtc-wsuv.org/gamechangers/.

"Moving Words: Kinetic Poetry and Prose, 1984-2014." Illuminations, the gallery for the School of English, Media, and Theatre Studies at the National University of Ireland. Maynooth, Ireland; March 2014. Archival site: http://dtc-wsuv.org/elit/moving-words/. Illuminations' archival site: http://illuminationsgallery.wordpress.com/2014/02/06/moving-words/.

"Pathfinders: 25 Years of Experimental Literary Art." The 2014 Modern Language Association Conference. Chicago, IL; January 2014. http://dtc-wsuv.org/wp/pathfinders/exhibit.

"Exploring the Electronic Literary Landscape of the Pacific Northwest." The 2013 Digital Humanities Summer Institute. Victoria, Canada; June 6, 2013. http://dtc-wsuv.org/elit/elit-dhsi.

"Electronic Literature & Its Emerging Forms." The Electronic Literature Showcase. The Library of Congress. Washington, D.C.; April 3-5, 2013. Archival site: http://dtc-wsuv.org/elit/elit-loc. The Library of Congress's archival site: http://www.loc.gov/rr/program/elit-showcase.html.

"Avenues of Access." The 2013 Modern Language Association Conference. Boston, MA; January 2013. http://dtc-wsuv.org/elit/mla2013.

"Electrifying Literature." The 2012 Electronic Literature Organization 2012 Conference. Morgantown, WV; June 2012. http://dtc-wsuv.org/elit/elo2012/elo2012/Welcome.html.

"Electronic Literature." The 2012 Modern Language Association Conference. Seattle, WA; January 2012. http://dtc-wsuv.org/mla2012.

"Windows Into Art." With Karen Madsen. Exhibit of contemporary art by 18 artists placed in windows of vacant buildings in downtown Vancouver, WA. June 4-July 5, 2010.
Archival site (Maintained by Karen Madsen): http://www.windowsintoart.org/.

"mediartZ: Art as Experiential, Art as Participatory, Art as Electronic." North Bank Artists Gallery, October 2-31, 2009. Vancouver, WA. http://www.nouspace.net/mediartZ/mediartZ/Welcome.html.

"Visionary Landscapes: The Electronic Literature Organization Media Art Show." North Bank Artists Gallery, Clark College, and Washington State University Vancouver. May 29-June 1, 2008. Vancouver, WA. http://dtc-wsuv.org/elit/elo08/.

"Wild Nature and the Digital Life." With Sue Thomas. *Leonardo Electronic Almanac.* November 2006 Volume 14, Issues 07-08. ISSN: 1071-4391. Archival site (Maintained by *LEA*): http://leoalmanac.org/gallery/digiwild/index.htm.

"Project X + The Planetary Collegium Media Art Show." April 2005. Dallas, TX.
http://www.nouspace.net/dene/media-arts-event.html.

International & National Media Art/Digital Works

DATA ENTRY: Portal. Created by Rob Swigart and originally published in 1986 by Activision; forthcoming as a VR experience produced by a team of 30 professional game designers and students in the CMDC that I am leading.

The NEXT. A combination museum, library, and preservation space containing 38 collections and over 3000 works of born digital literature and art owned or managed by the Electronic Literature Organization, begun with seed funding from the Andrew W. Mellon Foundation, and founded by Dene Grigar, Leonardo Flores, Nicholas Schiller, and Chance Adams. Winner of the 2022 Open Scholarship Award by the Canadian Social Knowledge Institute.

"The 24-Hr. Micro-Elit Project." 24 works of micro-fiction published on Twitter each hour on August 21, 2009. Archival site: http://www.nouspace.net/dene/24hr/24-Hr._Micro-Elit_Project/Home.html.
Exhibited at ELO 2010. Republished in *Electronic Literature Collection Volume 4* May 2022.

"DrowZ Driver App." An app that alerts drivers when they have become drowsy while driving. PIs: Hans Van Dongen, Sleep Lab, WSU Spokane; Sandip Roy, Electrical Engineering, WSU Pullman; Michael Ebinger, WSU Spokane, WSU University Center for Innovation. http://dtc-wsuv.org/projects/drowz-drive/. Supported by a grant from the Office of Commercialization Gap Fund. $50000.

"Evolving the Botanic Garden." An interpretative app for the Devonian Botanic Garden's New Islamic Garden, Edmonton, Canada. PIs: Dr. Hussein Keshani, University of British Columbia Okanagan; Dr. Lee Foote, University of Alberta; Dr. Dene Grigar, WSUV; Dr. Constance Crompton, University of British Columbia Okanagan; Shiraz Allibhai, The Aga Khan Trust for Culture. http://dtc-wsuv.org/projects/dbg/. Supported by a grant from the 2014 Social Sciences and Humanities Research Council of Canada (SSHRC). $198,259.

Curlew. With Greg Philbrook. An interactive, multimedia poem about one man's encounter with the forces of nature. It involves three versions: a three-wall projection for a black box environment for live performance; a single monitor for gallery installations; and an app-book environment for tablets. Commissioned for the OLE.01 Festival Naples, Italy. October 8-30, 2014. Naples, Italy. http://dtc-wsuv.org/curlew.

Pathfinders: Documenting the Experience of Early Digital Literature. With Stuart Moulthrop (U Wisconsin Milwaukee). My archival site: http://dtc-wsuv.org/wp/pathfinders. Supported by a grant from the National Endowment for the Humanities. $52,003.

iSci: Interactive Technology for Immersive Environments. With Dr. Alexander Dimitrov (WSUV, Mathematics). An interactive learning environment involving a Kinect Sensor, Wii Remote, a Falcon Game Controller, and an iPad used for teaching fundamentals of chemistry, grades 6-12. My archival site: http://dtc-wsuv.org/wp/isci.

"Grand Emporium of the West." *Fort Vancouver Mobile*. With Dr. Brett Oppegaard. Digital narratives developed for the iPhone and Android environments focusing on the history of the Fort Vancouver National Historic Site. Archival site (maintained by Brett Oppegaard): http://fortvancouvermobilesubrosa.blogspot.com. Link to the app in the Apple App Store: https://itunes.apple.com/us/app/the-grand-emporium/id797642451?ls=1&mt=8. Supported by a grant from the National Endowment for the Humanities, $19,421.

"A Villager's Tale." *Fort Vancouver Mobile*. With Dr. Brett Oppegaard. Digital narratives for the iPhone and Android environments focusing on the history of the Fort Vancouver National Historic Site. Archival site: http://dtc-wsuv.org/wp/fvm/. Archival site (maintained by Brett Oppegaard): http://fortvancouvermobilesubrosa.blogspot.com. Supported by grants from the National Endowment for the Humanities, $50,000; 2011 Historic Projects Grant, $19,912; WSUV Research Mini-Grant, $3000; 2010 Historic Projects Grant, $8953.

"Things of Day and Dream." With Jeannette Altman. Live interactive, multimedia poem created with sensor-based, motion-tracking technologies.

Rhapsody Room. With Jeannette Altman. Live interactive, multimedia environment that explores language and digital poetry.

Virtual DJ. With Dr. Steve Gibson (U Victoria, Fine Art). Performance-installation involving sensor-based motion tracking technology. Archival site (Maintained by Steve Gibson): http://www.telebody.ws/VirtualDJ.

When Ghosts Will Die. With Steve Gibson. A performance-installation that utilizes interactive, multimedia technologies to tell the story about the dangers of nuclear proliferation. Archival site (Maintained by Steve Gibson): http://telebody.ws/ghosts/.

"Fallow Field: A Story in Two Parts." A short work of web-based hypertext fiction with Flash that chronicles the breakdown of a marriage. http://www.nouspace.net/dene/fallow_field/fallow_field_opening.html.

"The Jungfrau Tapes: A Conversation with Diana Slattery about *The Glide Project*." A hypertext-video interview of Diana Slattery, the author of *The Glide Project* and *The Maze Game*, in April 2003. http://www.nouspace.net/dene/jungfrau_tapes/slattery_opening.html.

Preservation/Conservation Activities

Uncle Buddy's Phantom Funhouse. Created by John McDaid and originally published in 1992/93 by Eastgate Systems, Inc.; forthcoming for the Web in spring 2023. Role: I led the project as a Senior Capstone project through my lab, overseeing 28 students and three staff members in its production. I also wrote the copy for the archival site.

"Caged Texts." Created by David Kolb but never completed. Role: I led the development of this unfinished hypertext philosophical essay through my lab. July 2022. https://the-next.eliterature.org/works/2085/0/0/.

King of Space. Created by Sarah Smith and published originally in 1991 by Eastgate Systems, Inc.; released for the Web in May 2022. Role: I led the project as a Senior Capstone project for graduating seniors in my academic unit through my lab and overseeing 23 students and two staff members in its production. I also wrote the copy for the archival site. https://kingofspace.org.

Victory Garden 2022. Created by Stuart Moulthrop and published originally in 1991 by Eastgate Systems, Inc.; released for the Web in May 2022. Role: I oversaw the work by three lab members who assisted Moulthrop with the reconstruction and wrote the copy for the archival site. https://dtc-wsuv.org/projects/victory-garden/index.html.

Flash works. Role: I continue to oversee the preservation of Flash works published in various online journals, showcases, and collections circa late 1990s to 2012 via Ruffle, Conifer, and/or video playthroughs. To date, we have saved over 700 net art works of art.

Amnesia. Created by Thomas M. Disch and published originally in 1986 by Electronic Arts; reconstructed in fall 2021. Role: I led the project as a Senior Capstone project for my graduating seniors through my lab and oversaw 32 students and two staff members in its production. http://amnesia-restored.com.

Figurski at Findhorn on Acid. Created by Richard Holeton and published originally in 2001 by Eastgate Systems, Inc.; reconstructed in summer 2021. Role: I oversaw the project through my lab and led the symposium about the project: figurskiatfindhornonacid.com. Exhibited at Electronic Literature Organization's 2022 Art Festival at Lake Como, Italy. https://figurskiatfindhornonacid.com.

The World Is Not Done Yet. Created by Annie Grosshans and published originally in 2012; reconstructed in summer 2020. Role: I oversaw my lab's work to migrate the work from Adobe Muse to open web languages. https://theworldisnotdoneyet.com.

Kanji-Kus. Created by Deena Larsen and published 1999-2002. Role: I oversaw my lab's work to migrate these 17 short poems from iFrames and Java Applets to open web languages. https://dtc-wsuv.org/wp/ell/deena-larsens-kanji-kus/.

Grants

External

$2500. LOI accepted; full application submitted. "Improving Metadata for Better Accessibility to Scholarly Archives for Disabled and Sensory Sensitive People. Society of American Archivists." With Richard Snyder. To create the proof of concept for the metadata that addresses need for disabled visitors and visitors with sensory sensitivities to The NEXT.

$3,000,000. In progress. "Congressional Community Development Project." U. S. Congress. With Dr. Xinghui Zhao, School of Engineering and Computer Science, and Michael Stamper, CIO, IT. To enhance WSUV's effectiveness for workforce training for Southwest Washington.

$2000. Funded. 2019. SIGWeb. In support of the exhibit, "Tear Down the Wall," exhibit for 2019 ACM Hypertext.

$19,200. Funded. 2019. "Historic Walking Tour App." PIs: Bradley Richardson and Dene Grigar. City of Vancouver Lodging Tax Grant.

$41,816. Funded. 2018. The Andrew W. Mellon Foundation. "A Comprehensive Online Portal for Electronic Literature Works: Migrating the Electronic Literature Archives to Samvera" (COPE). Dene Grigar, PhD, Lead PI; Co-PIs: Nicholas Schiller, WSUV; Abby Adams, Harry Ransom Center, University of Texas at Austin; Leonardo Flores, PhD, University of Puerto Rico Mayagüez. OGRD-133308-001.

$24,280. Funded. 2016 Social Sciences and Humanities Research Council of Canada (SSHRC) Connections grant. PIs: Caitlin Fisher, York University; Dene Grigar, WSUV. To fund the ELO 2016 Media Arts Festival.

$198,259. Funded. 2014 Social Sciences and Humanities Research Council of Canada (SSHRC). PIs: Hussein Keshani, University of British Columbia (UBCO); Constance Crompton, UBCO; Lee Foote, Devonian Botanic Garden; Dene Grigar, WSUV; Shiraz Allibbai; Aga Khan Trust for Culture. "Evolving the Botanic Garden: Digital Environmental and Cultural Interpretation at the Edmonton Devonian Botanic Garden's New Islamic Garden." OGRD-122703-001.

$6380. Funded. 2013 Humanities Washington. PIs: Dene Grigar, Christopher Luna, Leonard Orr, and Kandy Robertson. To fund project, "Enriching Our Lives with Poetry." OGRD-122239-002.

$52,003. Funded. 2013 The National Endowment for the Humanities Start Up Grant. PIs: Dene Grigar and Stuart Moulthrop. "Pathfinders: Documenting the Experience of Early Digital Literature." OGRD-121827001.

$19,418. Funded. 2012 National Endowment for the Humanities "We the People." PIs: Brett Oppegaard and Dene Grigar. "The Grand Emporium of the West." OGRD-114730-004.

$50,000. Funded. 2011 National Endowment for the Humanities Start Up Grant. PIs: Dene Grigar and Brett Oppegaard. "A Villager's Tale," for the Fort Vancouver Mobile Project. OGRD-114730-003.

$19,912. Funded. 2010 Historic Promotions Grant. PIs: Dene Grigar and Brett Oppegaard. "The Fort Vancouver Mobile Project." OGRD-113965 005.

$15,965. Funded. 1998 Texas Council of the Humanities. PIs: Bill Tanner and Dene Grigar. Summer Workshop, entitled "Ancient Cultures of Our World."

Internal

$2300. Funded. Seed funding in support of data collection for the 2019 National Endowment of the Humanities HRCC grant.

$4500. Funded. 2016 CougParents Award. PI: Dene Grigar. To fund Live Radio Performance Series, "Radio Reimagined."

$4000. Funded. 2016 Buchanan Summer Fellowship. To fund research for documenting works of electronic literature.

$5000. Funded. 2015 CougParents Award. PI: Dene Grigar. To fund Live Radio Performance Series, "Radio Reimagined" and Game Changers exhibit.

$50,000. Funded. WSU Office of Commercialization Gap Fund. PIs: Hans Van Dongen, Dene Grigar, John Barber, and Sandip Roy. To build a user interface that will translate the research from WSU-Spokane's Sleep and Performance Research Center into mobile device applications for vehicles practical and commercializable.

$5000. Funded. 2014 CougParents Award. PI: Dene Grigar. To fund Live Radio Performance Series, "Radio Reimagined."

$5000. Funded. 2013 CougParents Award. PI: Dene Grigar. To fund Cathy Davidson to speak at WSUV.

$4800. Funded. 2013 WSUV Research Mini-Grant. PIs: Alexander Dimitrov and Dene Grigar. To fund iSci.

$5000. Funded. 2013 Edward R. Meyer Project Award. PIs: Alexander Dimitrov and Dene Grigar. To fund iSci.

$4800. Funded. WSUV CAS Research Grant. PIs: Alexander Dimitrov and Dene Grigar. To fund iSci.

$500. Funded. 2013 WSUV CAS General Fund Award. PI: Dene Grigar. To lease five iMacs for the Library of Congress exhibit.

$5000. Funded. 2012 CougParents Award. PI: Dene Grigar. To fund Douglas Rushkoff to speak at WSUV.

$500. Funded. 2012 CLA Funds. PI: Dene Grigar. To travel to the Electronic Literature Organization 2012 Conference & Media Art Show.

$5000. Funded. 2012 Edward R. Meyer Project Award. PI: Dene Grigar. To fund the Library of Congress Showcase, March 2013.

$5250. Funded. 2011 WSU Foundation CougParents Fund. PI: Dene Grigar To fund the 2012 Artists in Residency program.

$3000. Funded. 2010 WSUV Mini-Grant. PIs: Dene Grigar and Brett Oppegaard. To fund a portion of Phase I of the Fort Vancouver Mobile project.

$750. Funded. 2010 CLA Travel Grant. PI: Dene Grigar. To attend the Electronic Literature Organization conference at Brown U.

$10,136. Funded. Omnibus funds. PI: Dene Grigar To purchase robotic lights, LCD projectors and sound equipment for the MOVE Lab.

$2000. Funded. The Diversity Council Funds. PI: Dene Grigar. To fund travel for artists associated with ARS program.

$14624. Funded. One-Time Need Budget Funds. PI: Dene Grigar. To fund software for new Mac Lab at VMMC 111.

$3000. Funded. WSUV Budget Committee Funds. PI: Dene Grigar. To fund the 2008 Electronic Literature Organization conference.

$2500. Funded. Omnibus Funds. PI: Dene Grigar. To fund purchase of a iMac for office at VMMC 102G.

$2500. Funded. Spring 2007. PI: Dene Grigar. WSU Vancouver Internal Research Mini-Grant. To support the collaboration and documentation for The MINDful Play Environment exhibit for the Oregon Museum of Science and Industry.

$1425. Funded. Spring 2007.College of Liberal Arts Research Grant. PI: Dene Grigar. To fund a robotic light for the MOVE Lab.

$200. Funded. Spring 2007. College of Liberal Arts Special Projects Grant. PI: Dene Grigar. To fund the Spring 2007 Media Artists Talk at North Bank Gallery.

$21,000. Funded. 2002-2003. Faculty Leave (Sabbatical). To undertake postdoctoral study in the CAiiA-STAR Program.

$7000. Funded. Summer 2001. To develop and maintain a campus-wide interactive virtual space, called TWUMOO, for the purposes of teaching in distance learning courses and traditional educational environments, as well as for research and professional development activities.

$600. Funded. Travel Research Grant. To present research at the 1999 Modern Language Association.

$28,491. Funded. 1999-2000. Partnership Funds. To develop and maintain a campus-wide interactive virtual space, called TWUMOO, for the purposes of teaching in distance learning courses and traditional educational environments, as well as for research and professional development activities.

$10,600. Funded. Summer 1999. Academic/Faculty Development Fund. With Stephen Souris. To develop and maintain a campus-wide interactive virtual space, called TWUMOO, for the purposes of teaching in distance learning courses and traditional educational environments, as well as for research and professional development activities.

$14,626. Funded. Spring 1999. Academic / Faculty Development Fund. With Stephen Souris. To develop and maintain a campus-wide interactive virtual space, TWUMOO, for teaching in distance learning courses and traditional educational environments, as well as for research and professional development activities.

$14,626. Funded. Fall 1998. Academic / Faculty Development Fund. With Stephen Souris. To develop and maintain a campus-wide interactive virtual space, TWUMOO, for teaching in distance learning courses and traditional educational environments, as well as for research and professional development activities.

$14,626. Funded. Summer 1998. Academic / Faculty Development Fund. With Stephen Souris. To develop and maintain a campus-wide interactive virtual space, TWUMOO, for teaching in distance learning courses and traditional educational environments, as well as for research and professional development activities.

$3000. Funded. From Women's Studies Academic / Faculty Development Fund. To develop online course in feminist theory for spring 1999.

$500. Funded. Spring 1998. Research Enhancement Grant. To continue work on book, *New Worlds, New Words: Exploring Pathways In and About Electronic Environments*.

Publications

1. Books

Forthcoming
Dene Grigar and Mariusz Pisarski. *The Challenges of Born-Digital Fiction: Editions, Translations, and Emulations*.

Cambridge University Press, Digital Literary Studies Element Series. Manuscript submitted and under review. Forthcoming 2023.

Published (Print)
Grigar, Dene and James O'Sullivan. *Electronic Literature as Digital Humanities: Contexts, Forms, and Practices.* NY, NY: Bloomsbury Press, 2021. https://www.bloomsbury.com/uk/electronic-literature-as-digital-humanities-9781501363481/.
Grigar, Dene and Stuart Moulthrop. *Traversals: The Use of Preservation for Early Electronic Writing.* Cambridge, MA: The MIT Press, 2017.
Barber, John and Dene Grigar. *New Worlds, New Words: Exploring Pathways for Writing about and in Electronic Environments.* Cresskill, NJ: Hampton Press, 2001.

Published Open Electronic Resource
Grigar, Dene. Editor. *Rebooting Electronic Literature: Documenting Pre-Web Born Digital Media, Volume 4.* August 2021. DOI: 10.7273/kd8y-nz37.
Grigar, Dene, Nicholas Schiller et al. *Rebooting Electronic Literature: Documenting Pre-Web Born Digital Media, Volume 3.* August 2020. DOI: 10.7273/8mwy-j433.
Grigar, Dene, Nicholas Schiller et al. *Rebooting Electronic Literature: Documenting Pre-Web Born Digital Media, Volume 2.* December 2019. DOI: 10.7273/9saz-4462.
Grigar, Dene, Nicholas Schiller et al. *Rebooting Electronic Literature: Documenting Pre-Web Born Digital Media.* 2018. DOI: 10.7273/NKQK-H488.
Grigar, Dene and Stuart Moulthrop. *Pathfinders: Documenting the Experience of Early Digital Literature.* Funded by the National Endowment for the Humanities, 2015. DOI: 10.7273/WF0B-TQ14.

2. Proceedings

Tabbi, Joseph, Gabriel Tremblay-Gaudette, and Dene Grigar. *Chercher le text: The Proceedings of the 2013 Electronic Literature Organization Conference and Media Art Festival.* November 2018. http://scalar.usc.edu/works/cherchez-le-texte-proceedings-of-the-elo-2013-conference/index.

3. Essays

Translated and Reprinted
Grigar, Dene. "Electronic Literature: Where Is It?" *Electronic Book Review.* Translated into Italian and reprinted at *Group Giada.* 2015. http://www.gruppogiada.it/dene-grigar-la-elit-dove-e/. Retrieved 28 Nov. 2015.

Peer-Reviewed a n d Published
Grigar, Dene and Richard Snyder. "Metadata for Access: VR and Beyond." *The Future of Text, Volume III.* Ed. Frode Alexander Hegland. December 2022. https://doi.org/10.48197/fot2022.
Grigar, Dene. Introduction. *Electronic Literature as Digital Humanities: Contexts, Forms, and Practices.* Bloomsbury Press, 2021. Republished in *Electronic Book Review.* 10 January 2021. 10.7273/4fq7-6d24.
Grigar, Dene. "Challenges to Archiving and Documenting Born Digital Literature: What Scholars, Archivists, and Librarians Need to Know." *Electronic Literature as Digital Humanities: Contexts, Forms, and Practices.* Bloomsbury Press, 2021.
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    Software*. September 2012. http://www.narrabase.net/mla2012_report.html. Retrieved: 30
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    'The 24-Hr. Micro-Elit Project.'" *Authoring Software*. Jan. 2011.
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4. E-Learning Sites and Materials

Catalyst: A Tool for Writing and Research. With Joel English, Santi Buscemi, Heather Jensen, Judy
    Williamson, and Carolyn Lengel. McGraw-Hill Publishers. http://highered.mcgraw-
    hill.com/sites/dl/free/0070400555/79320/catalyst_olc.swf.

The Language of Argument. Larry Burton and Daniel McDonald, print-text authors. Allyn & Bacon and
    Longman Publishers. September 2001. With John F. Barber, Heather Jensen and Christa Downer.
    http://wps.ablongman.com/long_burton_langofargu_10/0,2463,48303-,00.html.

Case Studies for Academic Writing. Joanna Gibson, print-text author. Allyn & Bacon and Longman
    Publishers. September 2001. With Heather Jensen and Christa Downer.
    http://wps.ablongman.com/long_gibson_perspectives_1/0,2394,44842-,00.html.

Literature. Edgar Roberts and Henry Jacobs, print-text authors. Prentice-Hall Publishers. June 2000. With John F.
    Barber. http://cwx.prenhall.com/bookbind/pubbooks/roberts2/.

Virtualit. With Heather Jensen and John Barber. Bedford/St. Martin's Press. 2003.

Keynotes, Invited Talks, Symposia, and Institutes

International & National

Panel Curator & Speaker. "Digital Preservation." Forthcoming at MIX 2023. The British Library, London, UK; July 2023.

Keynote. "Accessibility for Everyone: Rethinking Scholarly Archives of Born-Digital Media." Forthcoming at the Humanities
    in the Digital Age: New Directions and Emerging Trends. Bengaluru, India; March 2023.

Invited Speaker. "Visualizing Physical Archives in Virtual Spaces / Describing Archives beyond MODS." The International
    Council on Archives Section for Archives of Literature and Art (SLA). Virtual; 4 November 2022.

Keynote. "The Future of Electronic Literature: A Speculation." New Poetics of Digital Literature: Updates and Challenges.
    Jeddah, Saudi Arabia; 25 October 2022.

Invited Speaker. "From the Net to the Web: Genres of Born-Digital Fiction." The 2022-2023 Digital Storytelling Colloquium
    Series at the Institute for Digital Research in the Humanities. The University of Kansas; 13 October 2022.

Invited Participant. "A Post-Pandemic Reckoning: Improving Metadata for Better Accessibility to Scholarly
    Archives for People with Disabilities." The 2022 Triangle Scholarly Communications Institute. Durham,
    NC; October 2022.

Invited Speaker. **"Dreaming a Virtual Future: Interactive Media and The NEXT." British Library. London, UK; July 2022.

Keynote. "Reconstructing Hypertext." ACM Hypertext 2022, ACM WebSci 2022, and ACM UMAP 2022." Barcelona,
    Spain; July 2022.

Keynote. "Preserving Video Games and Other Forms of Interactive Media: Projects that Promoted Skill Building, Collaboration, and Ethics in the Undergraduate Classroom." 2022 Undergraduate Literature Conference (data&) Society." University of Pittsburgh Johnstown; March 2022.

Keynote. "Saving Flash Art: Interventions & Mediations." Play It Again 2: Born Digital Cultural Heritage 2022 Conference. Melbourne, Australia; February 2022.

Invited Talk. "The NEXT: Rethinking the Way Interactive Media Is Presented and Documented." La littérature numérique hier et aujourd'hui: préserver <<l'art programmé>>? Bibliothéque Nationale de France. Paris, France; February 2022.

Keynote. "The NEXT: Building a Virtual Repository of Born-Digital Literary Works." Universität Stuttgart, May 2021.

Keynote. "Preserving Flash Works: Methods & Considerations." [Trans]Creation. University of Toronto and University of Quebec and Montreal, CAN; June 2021.

Invited Speaker. "Curating Electronic Literature/Tear Down the Wall Exhibition." 2019 ACM Hypertext Conference. Hof University. Hof, Germany; September 19, 2019.

Invited Speaker. "A Traversal of Mark Bernstein's *Those Trojan Women*. Hof University. Hof; Germany. March 20, 2019.

Invited Speaker. "Notes Toward Absolute Zero: A Hypertext Traversal." University of Victoria, Digital Scholarship Commons; March 1, 2019.

Invited Speaker. "Preserving a Cultural Legacy of Born Digital Literature." The 2018 International Conference on Arabic Electronic Literature: New Horizons and Global Perspectives. RIT-Dubai Campus; February 2018.

Invited Speaker. Beyond GRAMMATRON: 20 Years into the Future. British Computer Society. London, UK; September 2017.

Invited Participant. "Digital Storytelling and the Future(s) of Multimedia Scholarship." The 2017 Triangle Scholarly Communications Institute. Durham, NC; November 2017.

Invited Talk. "Electronic Literature and the Art of Preservation." Kingston University. London, UK; February 2017.

Invited Talk. "Beyond Curating Media Art." School of Interactive Art, Simon Fraser University. Vancouver, B.C; December 2016.

Keynote. "Rhapsodic Textualities in Shelley Jackson's *Patchwork Girl*." The International Conference on Digital Media and Textuality. University of Bremen. Bremen, Germany; November 2016.

Keynote. "Preserving Visceral Media." International Digital Media Arts Association 2016 Conference. Winona, MN; October 2016.

Invited Speaker. "No Legacy \\ Literatura electrónica." University of California Berkeley; March 11, 2016.

Invited Speaker. "Humanities, Digital Humanities, and Electronic Literature." University College Cork. December 2015.

Invited Speaker. "Six Versions and Counting: How Digital Archival Research Changed Our Understanding of Judy Malloy's *Uncle Roger* and Electronic Literary History." University of Victoria. Victoria, B.C.; November 2015.

Invited Participant. "Author, Student, Programmer, Peer: Valuing Heterogeneous Teams in Networked Knowledge Production." The 2015 Triangle Scholarly Communications Institute. October 2015.

Invited Speaker. "The Sappho Syndrome: Concerns in Preserving Works of Born-Digital Media." Winona State University. Winona, MN; September 14, 2015.

Invited Speaker. "Paths to PAD: Preserving the Legacy of Early Digital Literature." Talk given to The Electronic Textual Cultures Lab, University of Victoria. Victoria, B.C.; January 2015.

Invited Speaker. "Curating and Preserving Electronic Literature." University of Coimbra. Coimbra, Portugal; November 2014.

Invited Speaker. "Curation as a Mode of Inquiry." Simon Fraser University. Vancouver, BC; April 2014.

Invited Speaker. "Cyberfeminsm 2.0." Digital Humanities Initiative (DHi) Speaker and Workshop Series. Hamilton College. Clinton, NY; April 2014.

Invited Speaker. "AppArt Issues: Producing, Publishing, and Preserving." THATCamp, College Art Association Conference. Chicago, IL; February 2014.

Invited Speaker. "Reading, Rereading, and Recovering Electronic Literature." Maryland Institute for Technology in the Humanities. University of Maryland, College Park. College Park, MD; January 2014.

Invited Speaker. "The Digital Botanical Garden." Emerging Visions: Digital Media and Culture. University of British Columbia Vancouver and University of British Columbia Okanagan. Vancouver, BC and Kelowna, BC; November 2013.

Invited Speaker. "Curating Born Digital Literature." Digital Cultures In The Age Of Big Data, The Institute for the Study of Culture and Society, Bowling Green State University. Bowling Green, OH; May 2013.

Invited Speaker. "An Argument for Curating (Not Anthologizing) Electronic Literature." The Library of Congress Electronic Literature Showcase. April 2012; Washington, D.C.
Invited Speaker. "Exhibiting and Curating Electronic Literature." The University of Bergen (Norway). October 30th, 2012, funded by ELMCIP ("Electronic Literature as a Model of Creativity and Innovation in Practice").
Invited Speaker. "Connecting with the Past, Networked for the Future: The Fort Vancouver Project." DM@P Lecture Series. The University of Pittsburgh. October 19, 2011.
Invited Speaker. "Bringing the Art of Design to the National Park Service: The Fort Vancouver Mobile Project." The Center for Literary Computing. West Virginia University. October 17, 2011.
Invited Participant. National Science Foundation CPATH. "Game Computing, Story Telling, and AI." University of California, Santa Cruz. November 19-20, 2009.

Invited Participant. National Science Foundation CPATH. "Digital Sound for Music, Theatre, and Film: A Computer Science/Art Collaboration." Wake Forest University Department of Computer Science. July 28-29, 2008.
Keynote. "Penelopeia: The Other Journey." Hosted by the Greek Embassy and the International Monetary Fund's Art Association. Washington D.C. June 24, 2003.
Invited Speaker. "A Framework for Methodology in the Feminist World View." Texas Tech University. February 19, 2003.
Invited Speaker. "Feminist Pedagogy." Texas Tech University. April 11, 2002.
Invited Speaker. "MOOs." Ohio University. Fall 2001.
Invited Speaker. "Feminist Rhetoric in Rhetoric Retold." Texas Tech University. February 8, 2001.
Invited Speaker. "Graduate Student(s) Matter(s)!" The 16th Annual Computers and Writing Conference. Town Hall #3. May 3-13; ConnectionsMOO.
Invited Speaker. "A Tour of TWUMOO." MOO—The Missing Link, a conference sponsored by Virginia Commonwealth University. October 14-17, 1999; Richmond, VA.
Invited Speaker. "Tenure2000." Moderator of electronic conference held in LinguaMOO. July 26, 1999. MOOlog, edited by Keith Dorwick, published in Computers and Composition, April 2000.
Invited Speaker. "The Electronic Agora." Rhetoric and Technology Asynchronous Conference. June 15-30, 1998; Texas Woman's University, Denton, TX.
Invited Speaker. "Models of Evaluative Tools and Technology." 1997 C-FEST Meeting Series entitled "Delivering Ourselves to/in the Academy." lingua.utdallas.edu 8888. Thursday, April 10, 1997.
Invited Speaker. "Quality on the Web and Ethical Standards." With Jane Lasarenko. lingua.utdallas.edu 8888. Wednesday, May 15, 1996.
Invited Speaker. "Publishing on the Web." With Jeff Galin. Lingua.utdallas.edu 8888. Thursday, April 25, 1996. Invited Speaker. "Technology and Scholarship: Shifting Currents of Academic Culture." With Eric Crump. lingua.utdallas.edu 8888. Wednesday, March 6, 1996.

Online Dissertation Defense
"Penelopeia: Penelope in Homer's Story and Beyond." *LinguaMOO*. July 25, 1995. Documented in *Inter/Vension: Free Play in the Age of Electracy*, by Jan Rune Holmevik. Cambridge, MA: The MIT Press, 2012; *High Wired: On the Design, Use, and Theory of Educational MOOs*, by Cynthia Haynes and Jan Rune Holmevik. Ann Arbor, MI: University of Michigan Press, 2001. 192-231.

Presentations

International Conferences
"Piloting Shared Born-Digital Archives between the US and Europe." The 3rd Summit on New Media Art Archiving. Paris, France; May 2023.
"Legends, Myths and Magic of Electronic Literature." The 2022 Electronic Literature Conference. Lake Como, Italy; June 2022.
"Born-Digital Literature." National Libraries Now 2021 Conference. September 2021; London, England.
"Metadata as Storyteller: The Narrative Systems and Interactive Digital Narrative Research Community." ACM Hypertext '21. August 2021; Dublin, Ireland.
"On the Effect(s) of Living Backwards: A Platform-Critical, Collaborative Analysis of Kathryn Cramer's *In Small and Large Pieces*." With Astrid Ensslin, Kathryn Cramer, and Mariusz Pisarski. The ELO 2021 Conference. May 2021; Virtual.
"Migration and Its Effect on Michael Joyce's *afternoon, a story*. 2020 Electronic Literature Organization Conference. July 2020; Virtual.
"An Afternoon with *afternoon*." 2020 Electronic Literature Organization Conference. Online. July 2020; Virtual.
"Working with Undergraduate Researchers in a DH Lab." Project Management in the Humanities Conference. June 2020; Victoria, BC.

"Kinepoeia in Animated Poetry." International Association for University Professors of English. July 2019; Poznan, Poland.

"Coping with Bits, Part 2." With Leonardo Flores and Nicholas Schiller. Electronic Literature Organization Conference & Media Art Festival. July 2019; Cork, Ireland.

"Sustaining *Digital Vitalism*: A Live Stream Traversal of Michael J. Maguire's Work." With Michael J. Maguire, Stuart Moulthrop, Greg Philbrook, and John Barber. Electronic Literature Organization Conference & Media Art Festival. July 2019; Cork, Ireland.

"Coping with Bits: Developing a Comprehensive Online Portal for Electronic Literature Works." With Abby Adams, Leonardo Flores, and Nicholas Schiller. Electronic Literature Organization Conference & Media Art Festival. August 2018; Montreal, Canada.

"Rethinking the Canon of Pre-Web Hypertext Literature: A Call to Action about Preserving Our Early E-Lit Cultural Heritage." With Astrid Ensslin. Electronic Literature Organization Conference & Media Art Festival. August 2018; Montreal, Canada.

"Born Digital Preservation: A Live Internet Traversal of Sarah Smith's *King of Space*." With Nicholas Schiller et al. Implementing New Knowledge Environments. January 2018; Victoria, B.C

"Exposé! The Global Practice of Curating E-Lit Exhibits." Electronic Literature Organization Conference & Media Art Festival. July 2017; Porto, Portugal.

"The Sappho Syndrome: Concerns in Preserving Works of Born-Digital Media." Electronic Literature Organization Conference & Media Art Festival. July 2017; Porto, Portugal.

"Best Practices for Arching Electronic Literature." The 2016 Electronic Literature Organization Conference & Media Arts Festival. June 2016; Victoria, B.C.

"Challenge of Archiving and Documenting Electronic Literature." Archival Uncertainties: International Conference on Literary Archives. 4 April 2016; British Library, London, UK.

"New Collecting——Curating after New Media Art." International Symposium of Electronic Art." August 2015; Vancouver, B.C.

"Curating Roundtable." Electronic Literature Organization. August 2015; Bergen, Norway.

"Intermediality and Electronic Literature." Electronic Literature Organization. August 2015; Bergen, Norway.

"Electronic Literature: Searching for Definition." OLE.01 International Festival of Electronic Literature. October 2014; Naples, Italy.

<<Chercher l'exhibition>>. The Electronic Literature Organization Paris. September 2013; Paris, France.

"Narrative in Social Media." The 2011 Inter-Society of Electronic Artists Conference. September 2011; Istanbul, Turkey.

"Practice-Led Research." A special two-day symposium associated with "Creative Nation: Writers and Writing in the New Media Culture." December 2010; University of Western Sydney.

"The Intermedial Experience of Barcodes." The 2010 International Digital Media & Arts Association Conference. November 2010. Vancouver, BC.

"The Present [Future] of Electronic Literature." Interactive Futures 2007. November 2007; Victoria, BC.

"Changing Perspectives of War and Violent Gaming: Translating a Performance-Installation to a Non-Zero Sum Serious Game." With Steve Gibson. 2007 Digital Arts and Culture Conference. September 2007; Perth, Australia. (Invited but unable to attend).

"Kinesthesia and Interactivity in Electronic Literature." Collision 2006 Symposium on Inter-arts Research and Practice. September 2006; Victoria, BC.

"Mad, Noble, or Simply Human?: Scientists in Literature and the Media." With Sidney Perkowitz and Jennifer Rohn. The 4th European Society of Literature and Science Meeting. June 2006; Amsterdam, Netherlands.

"When Ghosts Will Die." Collision: A Symposium on Interarts And Interdisciplinary Practices. September 2005; Victoria, BC.

"Telepresent Collaboration for Real-Time Interaction: The 'Virtual DJ' and 'Corporeal Poetics.'" With Steve Gibson, John Barber and Will Bauer. Interactive Futures. February 2005; Victoria, BC.

"Ephemeral Writing." Digital Arts and Culture. December 2004; Copenhagen, Denmark.

"The Mythic Vision in Narrative of Aboriginal Songlines and Electronic Literature of Network Systems." With John Barber. Consciousness Reframed. November 2004; Beijing, China.

"Winged Words: The Nouspace Radio Cafe Project." Incubation 3. The University of Nottingham Trent. July 2004; Nottingham, UK.

"Off the Printed Page: Background and Theory about Electronic Literature." Ciberart. April 2004; Bilbao, Spain.

"The Potential of Electronic Literature." Consciousness Reframed July 2003; Newport, Wales.

"New Media Translation Theory and the Online Brautigan Bibliography." With John Barber. Digital Arts and Culture International Conference. May 2003; Melbourne, Australia.

"Translating Visual and Auditory Texts." Nomadic Traditions: Thinking about Art. Hochschule für Gestaltung und Kunst, Zürich (HGKZ). April 2003; Zurich, Switzerland.

"Hyperseeing and Medium." Remaking Reality: Interactive Arts / Media Arts School. October 2002; Ogaki, Japan.

"Rethinking Literature for Consideration of Computer-Based Writing." The 2000 Joint International Conference of the Association for Literary and Linguistic Computing and the Association for Computers and the Humanities. July 2000; Glasgow, Scotland.

"Metaphors for Teaching Language and Literacy in the 21st Century." The National Council of Teachers of English Third International Conference for Global Conversations on Language and Literacy. Aug. 5-7, 1998; Bordeaux, France.

"The Electronic Forum, or the Agora Reinvented." The 1996 Joint International Conference of the Association for Literary and Linguistic Computing and the Association for Computers and the Humanities. June 1996; Bergen, Norway.

National Conferences

"Cripping and Digitizing: (Re)Imagining the Poetry eBook." Forthcoming at the Association of Writers & Writing Programs 2023 Conference. Seattle, WA, 8-11 March 2023.

"ELO's The NEXT." Digital Humanities 2022. Virtual. May 2022.

"Valuing the Digital Now, Part 2: Teaching with OERs." The 2022 Modern Language Association Conference. January 2022; Washington, DC.

"Extending Metadata of Interactive Media for Better Precision and Accessibility." ACH 2021. Alliance for Digital Humanities Organizations. With Matthew Hannah and Jarah Moesch. July 2021.

Lab Talk about the Electronic Literature Lab." With Holly Slocum. 5th Workshop on Visualization for the Digital Humanities. IEEE. October 2020; Virtual.

 "Persisting in Preserving Literature." The 2021 Modern Language Association Conference. January 2021; Virtual.

"Making, Preserving, and Curating Born-Digital Literature." The 2020 Modern Language Association Conference. January 2020; Seattle, WA.

"Literature in Transition: The Impact of N. Katherine Hayles' NEH Summer Seminar on the Field (1995, 1998, 2001)." The 2019 Modern Language Association Conference. January 2019; Chicago, IL.

"Born Digital Literature: History, Theory, and Practice." The 2019 Modern Language Association Conference. January 2019; Chicago, IL.

"Working with Born Digital Open Data." Linked (Open) Data/Wikibase Summit. September 2018; NYC.

"Teaching about Violence Against Women through the Lens of Video Games." The 2018 Modern Language Association Conference. January 2018; NY, NY.

"Local Digital Humanities." The 2017 Modern Language Association Conference. January 2017; Philadelphia, PA.

"Reader Mediations in Electronic Literature." The 2016 Modern Language Association Conference. January 2016; Austin, TX.

"Kinesthetic Stoytelling." International Digital Media & Arts Association. Oct. 2016; Winona, MN.

"Botanic Gardens, Technology and Innovative Ways to Connect People with Nature." The Botanic Garden Conservation International Conference. Missouri Botanic Garden. April 26-May 1, 2015; St. Louis, MO.

"Uncle Buddy and an Argument for Collection." The 2015 Narrative Conference. March 2015. Chicago, IL.

"Preserving Literature through Documenting Readers' Experience: The *Pathfinders* Project." The Electronic Literature Organization 2014 Conference. July 2014; Milwaukee, WI.

"Digital Humanities and Media Studies: Exploring the Intersections." With Jason Rhody, Anne Balsamo, Noah Wardrip-Fruin, and Lauren Klein. The 2014 Society for Cinema and Media Studies. March 2014; Seattle, WA.

"New Literary Terms for Poetry of the Computer Medium." The 2014 Modern Language Association Conference. January 2014; Chicago, IL.

"Critical Making in the Digital Humanities." The 2014 Modern Language Association Conference. January 2014; Chicago, IL.

"hooks in the 21[St] Century: Feminist Pedagogy in Action." The 2013 Digital Humanities Conference. July 2013; Lincoln, Nebraska.

"Digital Writing: Performances and Readings of Electronic Literature." The Association of Writers & Writing Programs 2013 Conference and Book Fair. April 2013; Boston, MA.

"Bringing the Art of Design to the National Park Service: The Fort Vancouver Mobile Project." The Electronic Literature Organization 2012 Conference. June 2012; Morgantown, WV.

"Contrasts and Convergences of Electronic Literature." The 2012 Modern Language Association Conference. January 2011; Seattle, WA.

"Art and Platforms: Artistic Practices of Electronic Literature." The 2012 Modern Language Association Conference. January 2011; Seattle, WA.

"Teaching App Design and Development." The 2011 International Digital Media & Art Association Conference. October 2011; Savannah, GA.

"Sound as Sensory Modality in Electronic Literature." The 2010 Modern Language Association Conference. January 2011; Los Angeles, CA.

"Reconsidering the Electronic Literary Artifact: E-Books, Twitterature, and Digitalized Richard Brautigan." With Terry Harpold and John Barber. Archive and Innovate: The 4th International Electronic Literature Organization Conference and Festival. June 2010; Providence, RI.

"'A Breach, [and] an Expansion': The Humanities and Digital Media." Special Panel entitled "Locating the Literary in Digital Media." The 2009 Modern Language Association Conference. December 2009; Philadelphia, PA.

"E-Ject: On the Ephemeral Nature, Genres, & Criticism of Electronic Objects." Digital Art and Culture. December 2009; Irvine, CA.

"Undergraduate Research, Civic Engagement, and Digital Media." The International Digital Media & Arts Association 2009 Conference. November 2009; Muncie, IN.

"Foundations for a Program in Digital Media: A Case Study." With John Barber. International Digital Media & Arts Association 2008 Conference. November 2008; Savannah, GA.

"Hyperlinking in 3D Multimedia Performances." Hypertext 2008. June 2008; Pittsburgh, PA.

"Corporeal Poetry: Experiments with 3D Poetry in the MOVE Lab." Visionary Landscapes: The 2008 Electronic Literature Organization Conference. May 2008; Vancouver, WA.

"Mindful Games: Play Environments, Cognition, and Embodiment." The Society of Literature, Science, and the Arts. November 2007; Portland, Maine.

"Process-Intensive Literature." The Future of Electronic Literature, sponsored by the Maryland Institute for Technology in the Humanities and the Electronic Literature Organization. May 3, 2007; College Park, MD.

"'The Telebody': Case Studies of the Intersection of Globalism, Identity, and Technology in the Media Arts." The 2007 Conference on College Composition and Communication. March 2007; NY, NY.

"New Media + Rhetoric: A Round Table Discussion." With David Sutton, Cheri Crenshaw, Jennifer Brockman, Aliscia Rogers, and Christi Hilger. The Computers and Writing Conference. May 2006; Lubbock, TX.
"Rhetoric of the Senses." The Computers and Writing Conference. May 2006; Lubbock, TX.

"The Role of Sound in Electronic Literary Works." Interactive Futures 2006: February 2006; Victoria, BC.

"When Ghost Will Die: Narrative Performance though the Use of an Emergent Technology." The Society of Literature, Science, and the Arts. November 2005; Chicago, IL.

"New Media Art: Research at the Forward Edge." Special panel with Margaret Dolinsky, Peter Anders, Victoria Vesna; Roy Ascott, Chair. SIGGRAPH 2005. August 2005; Los Angeles, CA.

"Myths, Aboriginal Songlines, and Consciousness." With John Barber. "Shaping Consciousness: New Media, Spirituality, and Identity." April 2005; Dallas, TX.

"Media Rhetoric and the Analysis of Texts: A Case Study Using Written, Auditory, and Kinetic Rhetorics to Analyze Martin Luther King, Jr.'s "I Have a Dream" Speech." With John Barber and Laura Gray; Cindy Selfe, Moderator. The 2005 Conference on College Composition and Communication. March 2005; San Francisco, CA.

"Myth and Network Systems." With John Barber. The Society of Literature and Science. October 2004; Durham, NC.

"A Theory for Online Archives of Print-Based Writing." With John Barber. The 2004 Conference on College Composition and Communication. March 2003; San Antonio, TX.

"Flat Space, Hyperspace, and Visual Space: Three Looks at the Notion of Dimensionality in Literature, Science, and New Media." The Society of Literature and Science. October 2003; Austin, TX.

"Demonstrating Defiance and Decorum: A Multimedia Performance of Ideas and Themes Posited by 20th Century Female Rhetors." With Laura Gray and Kay Robinson. The Fourth Biennial Feminism(s) & Rhetoric(s) Conference. October 2003; Columbus, OH.

"Language Charged: Teaching and Learning about Literature in Electronic Environments." The 2003 Conference on College Composition and Communication. March 2003; NY, NY.

"Mutability and Medium." A Series of Town Hall Meetings for the Computers and Writing Community. The Computers and Writing 2002 Conference. May 2002; Normal, IL.

"Bridges Women Build: Science Technology and Beyond." The 17th Annual All-University Conference on the Advancement of Women in Higher Education. April 2002; Lubbock, TX.

"Technofeminism? Or, Why Some Feminists Don't Love Their Computers but Should." The Third Biennial Feminism(s) and Rhetoric(s) Conference October 2001; Decatur, IL.

"E-Literacy and Orality: The Hands-Free, Voice-Activated, Any-to-Any Future Classroom." A Series of Town Hall Meetings for the Computers and Writing Community. With Hugh Burns. The 2001 Computers and Writing Conference. May 2001; Muncie, IN.

"A Report on Educational Software Packages and Environments for Writing Program Administrators and Other Educational Professionals Involved in Evaluating and Purchasing Electronic Resources." With Donna Jarma, Heather Jensen, Sara Pace, Kim Brewer, Rebecca Groves, and Woosung Kim. The 2001 Computers and Writing Conference. May 2001; Muncie, IN.

"Interactive Virtual Archives." The 2000 Computers and Writing Conference. May 2000; Fort Worth, TX.

"Electronic Archiving at TWUMOO." The 2000 Computers and Writing Conference. May 2000; Fort Worth, TX.

"A Theory for Literature (Created for the World Wide Web, Email, Chat Spaces, Databases, and Other Electronic Technologies)." The 1999 Modern Language Association December 1999; Chicago, IL.

"Teacher Preparation: What Colleges Should Know about Retention." Special Interest Group Presentation of the College English Association at the National Council of Teachers of English 1999 Annual Convention November 1999; Denver, CO.

"Introducing TWUMOO: Cyberspaces for Teaching, Learning, and Research." With Annie Olson, Susie Crowson, Pat Nolan, Carl Clark, and Cecie Huddleston. The Second Biennial Feminism(s) and Rhetoric(s) Conference October 1999; Minneapolis, MN.

"Computers and ?????: Trends and Issues Related to Our Name, Our Purpose, and Our Writing." A Series of Town Hall Meetings for the Computers and Writing Community. With John Barber. The 1999 Computers and Writing Conference May 1999; Rapid City, SD.

"MOOving in New Directions: Community Service and The Digital Women's Collection Initiatives of TWUMOO." The 1999 Computers and Writing Conference May 1999; Rapid City, SD.

"Troubling Expectations: 'Deep Learning' Through Discomfort?." With Suzann Buckley, Stephen Souris, and Vivian May. The American Association of Colleges for Teachers Education (AAHE) 51st Annual Meeting March 1999; Washington, D.C.

"College English and Secondary Level Language Arts: Toward a More Perfect Union of Curriculum, Pedagogy, and Philosophy." Special Interest Group Presentation of the College English Association at the National Council of Teachers of English 1998 Annual Convention November 1998; Nashville, TN.

"The Way We Will Have Become: The Future (Histories) of Computers and Writing." A Series of Town Hall Meetings for the Computers and Writing Community. With co-organizers Becky Rickly, John Barber. The 1998 Computers and Writing Conference. May 1998; Gainesville, GA .

"From Picas to Pixels: Evaluating Texts for the Web." The 1998 Computers and Writing Conference. May 1998; Gainesville, GA.

"No Place at the Inn: Finding a Place in the Academy for E-Texts." The 1998 Conference on College Composition and Communication (4 Cs). March 1998; Chicago, IL.

"On the Cybernetic Frontier: Pioneering MOOs for the Teaching of Women." With Sandye Thompson. Feminism(s) and Rhetoric(s) Conference. August 1997; Corvallis, OR.

"New Words, New Worlds. Exploring Pathways for Writing about and in Electronic Environments." With John Barber. The Thirteenth Computers and Writing Conference. June 1997; Honolulu, HI.

"'Cybernetic Ecology' in Action: Pedagogical Usages of Computers for Teaching and Researching Literature." The 1997 Conference on College Composition and Communication (4 Cs) March 1997; Phoenix, AZ.

"Homer's Penelope as a Model for Knowledge." The National Council of Teachers of English Annual Convention November. 1996; Chicago, IL.

"Scholarly Defense or Electronic Pros[ex]ecution? The Implementation and Implications of On-Line Dissertation Defenses." 1996 Computers and Writing Conference. May 1996; Logan, UT.

"Authors of Time and Place: Exploring the Paradigm." College English Association April 1996; New Orleans, LA.

"The Quest for Self: Using the Journey Metaphor to Promote Students' Intellectual Growth." 1996 Conference on College Composition and Communications (4 C's). March 1996; Milwaukee, WI.

"On Site Research and On-Byte Investigation: Three Views of Conducting Thorough Academic Research." 1995 MLA Convention. December 1995; Chicago, IL.

"Faithful But Deceitful: Artistic Responses to Penelope in the 20th Century." The Third Meeting of the International Society for the Classical Tradition (ISCT). March 1995; Boston, MA.

"The Intersection of Networks, Scholarship, and Empowerment." Conference on College Composition and Communication (4 C's). March 1995; Washington D.C.

"The Loom and the Weaver: Hypertext and Homer's *Odyssey*." With Mindi Corwin. Computers and Writing Conference. May 1994; Columbia, MO.

"Hypertext as Explanation for Stein's Postmodern Compositions." Computers and Writing Conference May 1993; Ann Arbor, MI.

<u>TEACHING</u>

Washington State University Vancouver, 2006—

DTC 336 Design and Composition
DTC 338 Special Topics in Digital Technology and Culture: "Augmented and Virtual Reality"
DTC 338 Special Topics in Digital Technology and Culture: Curating Multimedial Exhibitions;" "Electronic Literature;
"Hypertext Systems & Narratives"
DTC 338 Special Topics in Digital Technology and Culture: "Curating Multimedia Exhibits & Archives"
DTC 354 Digital Storytelling
DTC 375 Language, Texts, and Technology
DTC 392 Video Games Theories and History
DTC 475 Digital Diversity (Hybrid and Face to Face)
DTC 476 Digital Literacies
DTC 492 Video Game Theory & History
DTC 497 Senior Capstone
DTC 561 Studies in Technology and Culture
HUM 499 Interdisciplinary Approaches to Interactive Design
FA 434 Time Based Media
FA 435 Interactive Media

<u>Courses & Workshops</u>

International
"Retro Media & Machines." With John Durno. The 2022 Digital Humanities Summer Institute. University of Victoria,
        Victoria, BC; June 2022.
"Retro Media & Machines." With John Durno. The 2021 Digital Humanities Summer Institute. University of Victoria,
        Victoria, BC; June 2021.
"Reading, Writing, & Preserving Born-Digital Literature." Current Trends in Human Sciences. Jagiellonian University.
        April 2021.
"Retro Media & Machines." With John Durno. The 2019 Digital Humanities Summer Institute. University of Victoria,
        Victoria, BC; June 2019.
"Documenting Born Digital Creative and Scholarly Works for Access and Preservation." The 2018 Digital
        Humanities Summer Institute. University of Victoria, Victoria, BC; June 2018.
"Electronic Literature in the Digital Humanities: Research and Practice." The 2018 Digital Humanities
        Summer Institute. University of Victoria, Victoria, BC; June 2018.
"Hacking Electronic Literature Workshop. The 2018 International conference on Arabic Electronic Literature:
        New Horizons and Global Perspectives. RIT-Dubai Campus; February 2018.
"Documenting Born Digital Creative and Scholarly Works for Access and Preservation." The 2017 Digital Humanities
        Summer Institute. University of Victoria, Victoria, BC; June 2017.
"Electronic Literature in the Digital Humanities: Research and Practice." The 2017 Digital Humanities Summer
        Institute. University of Victoria, Victoria, BC; June 2017.
"Advanced Criticism of Electronic Literature." The 2016 Digital Humanities Summer Institute. University of Victoria,
        Victoria, BC; June 2016.
"Electronic Literature in the Digital Humanities: Research and Practice." The 2016 Digital Humanities Summer
        Institute. University of Victoria, Victoria, BC; June 2016.
"Advanced Criticism of Electronic Literature." The 2015 Digital Humanities Summer Institute. University of Victoria,
        Victoria, BC June 2015.
"Electronic Literature in the Digital Humanities: Research and Practice." The 2015 Digital Humanities Summer
        Institute. University of Victoria, Victoria, BC; June 2015.
"Curating Electronic Literature." Post Screen: International Festival of Art. University of Lisbon. November 2014.
"Electronic Literature in the Digital Humanities: Research and Practice." The 2014 Digital Humanities Summer
        Institute. University of Victoria, Victoria, BC; June 2014.
"Creating Digital Humanities Projects for the Mobile Environment." With CMDC Faculty. The 2013 Digital Humanities
        Summer Institute. University of Victoria, Victoria, BC. June 2013.
"Creating Digital Humanities Projects for the Mobile Environment." With CMDC Faculty. The 2012 Digital Humanities
        Summer Institute. University of Victoria, Victoria, BC; June 2012.

National

"Preserving Digital Stories." Institute for Digital Research in the Humanities. The University of Kanas.
14 October 2022.

"The Ins and Outs of Curating Electronic Literature." The Electronic Literature Organization 2014 Conference. July
2014; Milwaukee, WI.

"Designing App Interfaces." DM@ P. The University of Pittsburgh. October 19, 2011; Pittsburgh, PA.

"Project Planning for Multimodal Scholarship: A Whiteboard Approach to Designing Projects with Digital Video,
Audio, and Images in Mind." With John Barber, Brett Oppegaard, and Will Luers. THATCamp: The
Humanities and Technology Camp. October 23-24, 2010; Seattle, WA.

"iChat for Effective Online Collaborations." Apple Corporation. July 9, 2005; Dallas, TX.

"The Comprehensive Feminist Classroom: A Technology Workshop for Feminists." With Becky Rickly and Susan
Delagrange. The Fourth Biennial Feminism(s) & Rhetoric(s) Conference October 2003; Columbus,
OH.

"Creating Online Resources for the Language Arts/English Classroom." The 2000 National Council of
Teachers of English Annual Convention. November 2000; Milwaukee, WI.

"Streaming Video for Webpages and MOOspaces." The 16th Annual Computers and Writing Conference. May
2000; Fort Worth, TX.

"Three Storyspace Activities for Teaching Critical Reading Skills for the *Odyssey*, *Oedipus*, and *Antigone*." The
CCCC Computer Connection. Conference on College Composition and Communication (4 C's) April
2000; Minneapolis, MN.

"Advanced Internet Workshop: Using the Internet for the Teaching of Literature, Composition, and Research." The
1999 National Council of Teachers of English Annual Convention. November 1999; Denver, CO.

"Advanced Internet Workshop: Using the Internet for the Teaching of Literature, Composition, and Research." The
1998 National Council of Teachers of English Annual Convention. November 1998; Nashville, TN.

"Interactive, Online Learning: Pragmatic Applications of Networked Computers in the English Classroom."
Sponsored by Assembly on Computers in English. The 1998 National Council of Teachers of English
Annual Convention. November 1998; Nashville, TN.

"Getting Started With and Getting More Out of the Internet." The 1997 National Council of Teachers of English
Annual Convention. November 1997; Detroit, MI.

"Helping Teachers Understand and Implement Computer Technology in Their Own Classroom Pedagogy." The
Thirteenth Computers and Writing Conference. June 1997; Honolulu, HI.

"The 3Ps and 4Cs, or How To Propose, Prepare, and Perform a Conference Presentation." The Conference on
College Composition and Communication (4 C's). Saturday, March 15, 1997; Phoenix, AZ.

"Doing More With Less: Activities for Teachers with Limited Technology Resources." The 1996 National Council of
Teachers of English Annual Convention. November 1996; Chicago, IL.

"The Internet: An Educator's Introduction." The 1996 National Council of Teachers of English Annual Convention
November 1996; Chicago, IL.

"Interactive Teaching: Helping Teachers Understand and Implement Computer Technology in Their Own Classroom
Pedagogy." Computers and Writing Conference. 1996; Logan, UT.

"The Internet: An Educator's Introduction." National Council of Teachers of English Annual Convention. November
1995; San Diego, CA.

"Interactive Text: Helping Teachers Design Educational Software for Their Own Learning Environments." Computers
and Writing Conference. May 1995; El Paso, TX.

"Interactive Text: Helping Teachers Design Educational Software for Their Own Learning Environments." Computers
and Writing Conference. May 1994; Columbia, MO.

Supervision Of Research

1. Fulbright Scholar
Ula Pawlicka (Poland). A study of electronic literature contributing to her dissertation. August 2014-February 2015.

2. Research Affiliates
Mariusz Pisarski (Poland). PhD, Chief Editor of *Techsty*; Creative Director, Korporacja Ha!art. 2020-2022.
Erika Fulop (France). PhD. University of Toulouse. 2021-2022.
Astrid Ensslin (Canada). PhD. Professor in Digital Humanities and Game Studies, University of Alberta (Edmonton, CAN).
2020-2021.

3. Post-Doctoral Students/Visiting Scholars
Erika Fulop (UK). Research into digital archival practice for French language born-digital literature. (May 2022).
Astrid Ensslin (CAN). Research into the *Eastgate Quarterly Review of Hypertext*. August 2019.

Élika Ortega (US). Research into print manuals accompanying electronic literature. Spring 2018.
Monika Górska-Olesińska (Poland). Research into Stephanie Strickland's *True North*. September 2016.
Daniela Maduro (Portugal). Shapeshifting texts: keeping track of electronic literature. May-June 2016.
Kathi Inman Berens (U.S.). "Touch and Decay: Tomasula's *TOC* in iPad." May-August 2011.
Piotr Marecki (Poland). August 2017.

4. PhD
Committee Member. Richard Snyder. Washington State University Pullman. Department of English. "Reading Early
	Modern Visual Culture and the Digital." March 10, 2022.
External Examiner. Randa Alijohani. School of Interactive Art and Technology. Simon Fraser University. April 11,
	2018. "The Role of Action Videogame Training In Spatial Cognition: A Study Of Training And Transfer Effect."
External Examiner. Natalie Funk. School of Interactive Art and Technology. Simon Fraser University. January 15,
	2018. "The role of narrative units in the design of coherent plot structures for single player action video games."
External Examiner. Vicki Moulder. School of Interactive Art and Technology. Simon Fraser University. December 15,
	2016.
External Examiner. James O'Sullivan. University College Cork. December 7, 2015.
Member. Dissertation Committee. Josh Tanenbaum. Simon Fraser University. School of Interactive Arts &
	Technology (SIAT). "Transformation and Participation in Digital Narratives and Story-Based-Games." 2011–
	2015.
Chair. Jennifer Brockman. PhD Dissertation Committee. 2006.
Co-Chair. Cheri Crenshaw. PhD Dissertation Committee. "Exploiting Kairos in Electronic Space:
	A Rhetorical Analysis of the Signifying Techniques Used by Digital Writers to Persuade Readers toward
	Understanding and Action." 2007.
Chair. Annie Olson. Dissertation. "MOO: A Site for Facilitating a Bakhtinian Aesthetics of Invention." 2003.
Chair. Carl Clark. "Hypertextual Ways of Knowing: Mapping the Intersections of Hypertext Theory, Feminist
	Epistemology, and Feminist Rhetoric." 2002.
Member. David Sutton. Dissertation. "Rhetorics of Control in Japanese Anime." 2005-2006.
Member. Sandy Robinson. PhD Research Committee. 2005.
Member. Sara Pace. "Exploring Computer-Mediated Oral Composing as a Composing Practice." 2005.
Member. Kay Robinson. Ph.D. Exams. 1999.
Member. Susie Crowson. Ph.D. Exams. 1999.

5. Masters Degrees
Evaluator. Thesis. Vasiliki Karanika. "Developing Games and Websites for Children and Adolescents in the
Classroom. Aristotle University of Thessalonika. Thessalonika, Greece. 2019-.
Member. Thesis Committee. Ted Fordyce. "Linked Variations: Authoring-System Specific Link Construction and the
	Analysis of Hypertext Literature." Georgetown University, Communication, Culture and Technology
	Department. 2010.
Member. Thesis Committee. Dustin King. "Effects of Technology on Student Learning." Washington State University
	Vancouver, College of Education. 2008.
Chair. Pat Nolan. "From Either/Or to Both/And: Achieving a New Tertiary Embodiment of Wo/Man/Machine through
	the Lens of Philosophy and Science Fiction." 2005. Chair. Heather Jensen. No thesis. 2003.
Member. Sandra Anderson. "Windows to literature: the computer as context in North Central Texas community
	colleges." 1996.
Member. Meredith Braden. "Jessie Redmon Fauset: Out of the Shadows." 2000.
Member. Christa Downer. "Poetic Agency and Carol Ann Duffy." 2000.
Member. Cecelia Huddleston. "Dancing and Ranting in the Chat Room: Synthesizing Orality and Literacy." 2000.

Member. Stephanie Rodriguez. "Spacing the Extraordinary: Dis/Ability and Homeplace in Toni Morrison's Sula."
	2000.

6. Undergraduate Research
Jazz Jackson, Katya Farinsky, Andrew Thompson, Drew Swanson. "Quest for Arete." Crimson Award (1st
	place). 2021 Student Undergraduate Research and Creative Activities. 2021 WSUV Research
	Showcase.
Kathleen Zoller, Megan Bina, and Barysh Agaliyev. "The NEXT." 2021 Student Undergraduate Research and
	Creative Activities. 2021 WSUV Research Showcase.
Christian Denny. "Creative Virtual Reality Environments." 2019 Summer Undergraduate Mini-Grant.
Kathleen Zoller. "Preserving *The Progressive Dinner Party*." 2019 Summer Undergraduate Mini-Grant.
Holly Slocum, Mariah Gwin, Kathleen Zoller, Andrew Nevue, and Moneca Roath. 2019 WSU Research
	Showcase, 1St Place.

Katie Bowen, Mariah Gwin, Holly Slocum, Austin Fields, Kathleen Zoller, Andrew Neveu, and Moneca Roath. Undergraduate researchers in the Electronic Literature Lab, June 2018-December 2018.

Vanessa Rhodes, Veronica Whitney, Mariah Gwin, and Katie Bowen. Undergraduate researchers in the Electronic Literature Lab, August 2017-2018. 2nd Place. 2018 Student Undergraduate Research & Creative Activities (SURCA) at Washington State University; 2018 WSU Research Showcase, 1St Place.

Amanda Wolcott, Connor Goglin, Matt Lyons, Randy Luttrell, Holly Stassens, and Megan Essman. 2nd Place. 2016 Student Undergraduate Research & Creative Activities (SURCA) at Washington State University

Madeleine Brookman. 2016 Emeritus Society Undergraduate Research Award in the category of Arts & Humanities; 2015 CAS Summer Mini-Grant. 2014-5 Auvil Fellowship.

Amalia Vacca, Michael Keck et al. "Life Renewed." 1st Place, 2015 Student Undergraduate Research & Creative Activities (SURCA) at Washington State University, Pullman; 1st Place Undergraduate Research Award, Washington State University Vancouver.

Amalia Vacca. 2013-4 Norma C. Fuentes and Gary M. Kirk Undergraduate Research Scholarship. iSci. Received 2nd place ("Gray") at the 2014 Student Undergraduate Research & Creative Activities (SURCA) for *iSci*.

Setareh Alizadeh, Nicole Buckner, Melissa Carroll, Hunter Crawford, Evan Flanagan, Morgan Hutchinson, Jason Lee, Kerri Lingo, Gary Nasca, Greg Philbrook, Margerete Strawn, Amalia Vacca. Docents and curators for International and National Exhibits of Electronic Literature. 2012 Modern Language Association (MLA) 2012 conference in Seattle, WA, 2013 MLA conference in Boston, MA, and 2014 MLA conference in Chicago, IL; 2012 Electronic Literature Organization in Morgantown, WV; the Library of Congress in Washington, DC in April 2013; 2013 Digital Humanities Summer Institute in Victoria, BC.

Francis Dunn and Amalia Vacca. iSci. With Alexander Dimitrov. Research into augmented reality environments and multimedia books. 2012-13.

Setareh Alizadeh, Inalee Bauer, Lia Thompson, and Spencer Watson. #nextchapter, a community-wide discussion of the most compelling cultural trends of the emerging digital economy. Won the "2013 WSUV Undergraduate Research Award."

Jason Clarke, Hunter Crawford, Natalya Gruntkovsky, Jacob Holthalter, Madi Kozacek, Michael Langlois, Kerri Lingo, Chad McClure, Brian McGovern, Margerete Strawn. OMSI Fellows. I supervised 10 undergraduates chosen to develop an interactive augmented-reality installation for the Oregon Museum for Science & Industry (OMSI); September 2011-May, 2012.

Hunter Crawford, Natalya Gruntkovsky, Michael Langlois, Kerri Lingo, Anaya Martella, Chad McClure, Artem Popov, Kathleen Schultheis, Margerete Strawn. MTRI Fellows. I supervised eight undergraduate Fellows chosen for summer-long program entitled The Mobile Tech Research Initiative (MTRI) to learn app design and development; May-August 2011.

Samantha Goeltze, Nicholas Hill, Aaron May and Geoff Wallace. 2010-11 MOVE Lab Fellows. Sensor-based virtual environments. Awarded "Honorable Mention" at the 2010 International Digital Media & Arts Association Student Showcase. Vancouver, Canada. November 2010.

Laura Franklin, Ryan Hicks, Ben Hook, Zach Jepson, Phil MacArthur, Bryce Van Hoosen. VJFleet Team. An interactive, sensor-based art. Won the "2009 WSUV Undergraduate Research Award." I also took these students to WSU to exhibit their work at 2009 WSU Showcase.

Yvetta Limon. McNair Scholar Mentor. Spring 2003–Fall 2004.

Mary Catherine Fontenot. McNair Scholar Mentor. Fall 2000.

Lorna Clarke. "In the Eyes of the Beholder: African-Americans and the Standard of Beauty Depicted in The Bluest Eye." The National Association of African-American Studies Annual Meeting. February 1999; Houston, TX.

SERVICE

Internal

1. System-Wide University Committees
Member. Faculty Senate Academic Affairs Representative. 2018-.

2. System College-Wide Committees
Assessment Committee. 2010–2021.
Dean's Ad Hoc Committee to create an iSchool / Department of Digital Technology & Culture.

3. Campus-Wide Committees
Member. Council of Faculty Representatives. 2017-2021.
Member. Research Showcase. 2006—.

4. Departmental Committees
Member. Search Committee for Senior Level Faculty. 2022.

5. Program Direction, The Creative Media & Digital Culture, 2006–present
Since recruited for this position in 2006, I have grown a program with only 44 majors to over 200 and elevated its status to "Signature Program" at the university. It is now the 3rd largest academic unit in the College of Arts & Sciences. As Director I have been tasked with developing relationships with businesses and organizations located in the local Portland-Vancouver Metropolitan Area, efforts that have resulted in a 90% job placement for my students and fund-raising amounting to $474,444 for my program. Additionally, I:

- Integrated the program's courses into the university's general education requirements.
- Developed relationships with businesses and organizations located in the Portland-Vancouver Metropolitan Area.
- Continue to maintain a 90% job placement rate for my students since spring 2007.
- Write grants in support of the program.
- Built and oversee three computer-based research labs/studios and a computer classroom.
- Implemented educational technologies for successful remote teaching during the COVID-19 pandemic that resulted in a 100% retention and graduation rate for majors.
- Hired, trained, supervised, and mentored faculty.
- Mentored all faculty to successful promotion to Full and Associate levels.
- Supported faculty in their research and creative output endeavors, resulting in prestigious awards, exhibitions, publications, and recognition nationally and internationally.
- Led the program and students to win international and university awards for creative output.
- Created 11 new courses now taught in the curriculum.
- Led the development of certificate programs in Games Studies & Design and Social Media.
- Created two advisory boards: one for the program and another for the Games Studies & Design Certificate.
- Underwent philanthropy training through the university.
- Took the program to independent status in 2010 and rebranded it from Digital Technology & Culture Program to
- The Creative Media and Digital Culture Program; contribute to its development into its own department in 2022.
- Offer programs and activities to enhance the program's image, including artist-in-residencies, exhibitions, workshops, and guest speaker series.
- Manage 14 budgets related to donations, course fees, grants, and other aspects of The CMDC.
- Supervise 10 faculty, 12 lab staff, and a project staff of between 23-40 developers.

Fund-Raising
- $1000. Stuart Moulthrop. For support of the labs and its projects. Fall 2022.
- $2500. John McDaid. For support of the lab and its projects. Fall 2022.
- $4500. The Luesebrink Family and the College of Arts and Humanities. For support of a PhD researcher. Summer 2022.
- $1500. The Historic Trust. For support of one student fellowship. Spring 2022.
- $1500. N. Katherine Hayles. For support of the Electronic Literature Lab. Fall 2021.
- $1500. Connor Goglin. For support of one student fellowship. Fall 2021.
- $5000. Autodesk. For support of the CMDC Program. Fall 2020.
- $5278. Richard Holeton. In support of two student fellowships for the Electronic Literature Lab. 2020-2021.
- $10000. Northwest Wine & Food Society. In support of four student fellowships. Spring 2020.
- $1000. Alan Bigelow. In support of one student fellowship for the Electronic Literature Lab. Spring 2020.
- $1500. *The Columbian*. In support of a student fellowship. Spring 2020.
- $6000. Parks Foundation of Clark County. In support of the CMDC Program. Spring 2020.
- $2500. Toolbelt. In support of one fellowship. Summer 2019.
- $2500. Speak. In support of one fellowship. Summer 2019.
- $9500. City of Vancouver. In support of four fellowships. Spring 2019.
- $7500. Corwin Beverage. In support of three student fellowships. Spring 2019.
- $1208. Vesta Hospitality. In support of one student fellowship. Spring 2019.

- $1575. Deena Larsen. In support of an Undergraduate Researcher for the Electronic Literature Lab. Spring 2019.
- $1500. *The Columbian*. In support of a student fellowship. Spring 2019.
- $1370. ELO. In support of a student fellow in the Electronic Literature Lab. Fall 2018.
- $2500. PortEngine. In support of a student fellowship. Fall 2018.
- $15,000. RealWear. In support of the CMDC program initiatives. Fall 2018.
- $10,500. The Historic Trust. In support of CMDC program initiatives. Spring 2018.
- $12,000. The BradField Company. In support of CMDC program initiatives. Spring 2018.
- $10,000. Vesta Hospitality. In support of four student fellowships. Fall 2017.
- $2500. North County Food Bank. In support of two student fellowships. Fall 2017.
- $1500. FISH. In support of one student fellowship. Fall 2017.
- $1500. The Columbian. In support of one student fellowship. Fall 2017.
- $7500. The Rotary Club of Greater Clark County. To fund three student fellowships. Fall 2017.
- $10,000. The Historic Trust. In support of the CMDC Program. Fall 2017.
- $5000. Workforce SWWA. To fund four student fellowships. Spring 2017.
- $2500. Vancouver Business Journal. To fund one student fellowship. Spring 2017.
- $7500. WSU Spokane Sleep and Performance Research Institute. To fund three student fellowships. Spring 2017.
- $5000. Game Camel. To fund two student fellowships. Spring 2017.
- $2500. Emortal Sports, Inc. In support of the CMDC Program. Spring 2017.
- $5000. Healthy Minds. In support of the CMDC Program. Fall 2016.
- $5000. WSU Spokane Sleep and Performance Research Institute. To fund two student fellowships. Summer 2016.
- $1500. Community Foundation for Southwest Washington. To fund one student fellowship. Fall 2016.
- $2500. Above and Beyond. To fund two student fellowships. Fall 2016.
- $12,500. The Museum of the Oregon Territory, from a grant funded by the Institute of Museums and Library Services. To fund 21 students producing the Kaegi Pharmacy VR/AR installation. Fall 2016.
- $2500. Opsdahl Dawson. To fund fellowship. Spring 2016.
- $2500. *Vancouver Business Journal*. To fund fellowship. Spring 2016.
- $2500. InStat Research. To fund fellowships for students. Spring 2016.
- $7500. Scarecrow Tradiing. To fund fellowships for students. Spring 2016.
- $7500. Westby Associates. To fund fellowships for students. Spring 2016.
- $2500. Jobwordz. To fund fellowships for students. spring 2016.
- $5000. Sparq. To fund fellowships for students. Spring 2016.
- $2500. Fishtales. To fund one student fellowship. Fall 2015.
- $2500. Dick Hannah Dealerships. To fund one student fellowship. Fall 2015.
- $5000. Watts Heating. To fund two student fellowships. Fall 2015.
- $2500. Landerholm. To fund one student fellowship. Fall 2015.
- $2500. Cache Cachet. To fund one student fellowship. Fall 2015.
- $1500. Community Foundation for Southwest Washington. To fund one student fellowship. Fall 2015.
- $12500. Burgerville. To fund five student fellowships. Fall 2015.
- $6000. Columbia Okura. To fund two student fellowships. Summer 2015.
- $6000. TennmaxUSA. To fund two student fellowships. Summer 2015.
- $500. Anne John. To provide support to CMDC Program. Spring 2015
- $7500. Sparq. To fund three student fellowships. Spring 2015.
- $12500. IQ Credit Union. To fund five student fellowships. Spring 2015.
- $2500. Dick Hannah Dealerships. To fund the Mount St. Helens project for students in the Senior Seminar course.
- $2500. Shopbox. To fund one student fellowship. Fall 2014.
- $2500. Battle Ground Community. To fund one student fellowship. Fall 2014.
- $2500. Greater Portland, Inc. To fund one student fellowship. Fall 2014.

- $2500. The Gardner School. To fund one student fellowship. Fall 2014.
- $10000. WSUV. To fund four student fellowships for the production of the 25th Anniversary AR Environment.
- $12000. The Convenience Group. To fund six student fellowships. Spring 2014.
- $10500. *The Vancouver Business Journal Book of Lists*. To fund seven student fellowships. Spring 2014.
- $3000. Simon Fraser University. To fund three student fellowships. Spring 2014.
- $10000. West Mountain Company. To fund four student fellowships. Summer 2014.
- $10000. Camas-Washougal Economic Development Association. To fund five student fellowships. Fall 2013.
- $8000. Bohemian Asset Management, Co. To fund four student fellowships. Fall 2013.
- $35791. Instructional Technologies, Inc. To fund the 2013 iPublishing Summer Initiative (iPSI), including seven fellowships. Summer 2013.
- $2000. Pearson Education. To fund technical support for the 2013 iPublishing Summer Initiative. Summer 2013.
- $2500. Private Donation. To fund five undergraduates to assist at the Library of Congress exhibit. Spring 2013.
- $2000. PCS Press. To fund one student fellowship. Spring 2013.
- $4000. Seely Mints. To fund three student fellowships. Spring 2013.
- $10000. Community Foundation of Southwest Washington. To fund six student fellowships. Spring 2013.
- $35000. Fort Vancouver Regional Library. The Library Foundation. City of Vancouver. Clark College. Vancouver and Evergreen School Districts et al. To fund city wide digital literacy project, #nextchapter, led by the CMDC program. Spring 2013.
- $16,000. Local organizations & businesses. To fund 10 undergraduate student fellowships. Fall-Spring 2012.
- $67972. Dick Hannah Dealerships. To fund the Mobile tech Research Initiative, Summer 2011, including 10 student fellowships. Summer 2011.
- $18,200. Funded. Cash and In-Kind Support from Local Community. To fund DTC Program projects, particularly the 2010 CMDC Artists in Residency Program.
- $14,000. Donated. Cash and In-Kind Support from Local Community. To fund "VJ Fleet" performances held on November 22, 2008.
- $12,000. Donated. In-Kind Support. The Apple Corporation, FedEx/Kinko's, McGraw-Hill Publishers, Starbucks, North Bank Artists Gallery, and Clark College. To fund Visionary Landscapes: The Electronic Literature Organization 2008 Conference and Media Art Show.
- $7627. Donated. 2005. In-Kind Support. The Dallas Museum of Art, The Trammell and Margaret Crow Collection of Asian Art, Project X, Nasher Sculpture Center, and Wynnwood Corporation. To fund symposium and media arts show.
- $30,000. Donated. External Funding and In-Kind Support. Pearson Education, Prentice-Hall, Allyn & Bacon, McGraw- Hill, Bedford/St. Martin's. To fund the Computers and Writing Conference 2000.

External Service for the Field

1. International Juries
Jurist. 2016 International Digital Media & Arts Association. Winona, MN. Oct. 2016.
International Board; Curatorial Commission. Post Screen: International Festival of Art, New Media and Cybercultures. University of Lisbon, Lisbon, Portugal. Nov. 2015.
Program Committee. International Society of Electronic Artists 2015 Symposium. Vancouver, B.C., Aug. 2015.
Jurist. Post Screen: International Festival of Art, New Media and Cybercultures. University of Lisbon, Lisbon, Portugal. Nov. 2014.
Jurist. OLE.01 International Festival of Electronic Literature. Naples, Italy. Oct. 2014.

2. Conference/Symposium Organization
Organizer. The 2021 Electronic Literature Organization Conference. With Scott Rettberg (University of Bergen), Soren Bro Pold (Aarhaus University). June 2021.

Co-Chair. New Horizons: The 2016 Electronic Literature Organization Conference. With Ray Siemens. Victoria, B.C. June 2016.

Chair. Visionary Landscapes: The 2008 Electronic Literature Organization Conference. With John Barber. Vancouver, WA. May 2008.

Chair. "Shaping Consciousness: New Media, Spirituality, and Identity." With Jennifer Brockman, Gigi Gregg, Aliscia Rogers, Cheri Crenshaw, Jennifer Cozzolino, Sandy Robinson, Anne Schoolfield. The Dallas Museum of Art. April 2005.

3. International Organizations
Electronic Literature Organization. Digital Preservationist, 2019—; President, 2013-2019. Vice President, 2010-2013; Director of the Consortium, 2009-2010; Treasurer, 2006-2009.

OUTREACH TO THE COMMUNITY

<u>Education</u>
CTE Advisory Board, Evergreen School District.
Education Advisory Board, The Historic Trust.

Since summer 2007 I have led media projects that saw the development of websites, videos, VR/AR interactive installations, social media promotions, animations to benefit local non-profit and business organizations. Below are the organizations I have supported:

    <u>Projects Relating to Equity and Inclusion</u>
    Walk & Knock. Fall 2020.
    North County Food Bank. Fall 2017.
    Fish. Fall 2017.
    YWCA. Spring 2015.
    STEMagination. Fall 2013.
    Walk & Knock Food Drive. Spring 2013.
    Russian Speaking Youth Leadership Conference. Fall 2012.
    Clark County Juvenile Court. Spring 2011.
    Alexa Dyer Foundation. Summer 2010.
    Community Services Northwest. Fall 2009.
    Walk & Knock. Summer 2009.
    Open House Family Shelter. Summer 2009.
    Hough Foundation. Fall 2009.
    Boys and Girls Club, Inc. Spring 2009.
    Vida's Ark. Summer 2008.
    Council of the Homeless. Community Voicemail. 2007.

    <u>Projects for Non-Profit Organizations & Industry</u>
    Northwest Food & Wine Society. Summer 2020.
    Clark County Historical Museum. Spring 2020.
    Park Foundation of Clark County. Spring 2020.
    Clark County Historical Museum. Spring 2019.
    The Historic Trust. Fall 2018-Fall 2019.
    Rotary Club of Greater Clark County. Fall 2017.
    EMortal Sports. Spring 2017.
    Museum of the Oregon Territory. Fall 2016.
    Columbia River Economic Development Council. Spring 2016.
    Westby Associates. Spring 2016.
    InStat Research Digital Marketing. Spring 2016.
    Sparq. Spring 2016.
    JobWordZ. Spring 2016.
    Scarecrow Trading Co. Spring 2016.
    Ridgefield School District. Fall 2015.
    Burgerville. Fall 2015.
    Clark Regional Emergency Services Agency. Spring 2015.
    City of Battle Ground. Spring 2015.
    Kiggins Theatre. Spring 2015.

IQ Credit Union. Spring 2015.
Mount St. Helen's Science and Learning Center at Coldwater Station. Fall 2014.
Clark County Sheriff's Office. Spring 2014.
#nextchapter. Spring 2013, Spring 2014.
The Convenience Group. Spring 2014.
Vancouver Business Journal. Spring. 2014.
Camus-Washougal Economic Development Association. Fall 2013.
Community Foundation of Southwest Washington. Spring 2013.
Seeley Farms. Spring 2013.
Parks Foundation. Fall 2012.
Pro-Caliber. Spring 2012.
Dick Hannah. 2011-2012.
Oregon Museum of Science and Industry. Spring 2011.
Innovative Services NW. Fall 2010.
Identity Clark County. Fall 2010.
Port of Vancouver. Spring 2010.
Battle Ground School District. Spring 2010.
Main Street. Spring 2020.
Skamania Fly Fishers. Fall 2009.
Turkey Trot. Fall 2009.
Vancouver Symphony Orchestra. Spring 2009.
Southwest Washington Quality of Life. Spring 2009.
FVTV Community Television. Fall 2008.
Columbia River Economic Development Council. Fall 2008.
Bonneville Lock and Dam. Fall 2008.

MEMBERSHIPS IN PROFESSIONAL SOCIETIES

Modern Language Association (MLA), Electronic Literature Organization (ELO), ACM SIGWEB (ACM), Association of Writers & Writing Programs (AWP), Society of American Archivists (SAA)